

Demolition Permit Instructions

The purpose of the demo permit is to ensure the safety of the property owner and surrounding properties.

Permits required for the demo of homes, additions, garages and storage structures over 120 sq.ft.

Demo permits do not apply to above ground pools and decks removed or rebuilt, for inground pools call Building Inspector before completing application.

Lines:

1 & 2-Name Address Phone # and Email required.

3 - Location of structure to be demolished.

4,5 & 6 - Contractor Information involved in the demo and the disposal processes.

7 - Yes or No

8- Zone (refer to tax card) and plans attached

9 - Signatures & Dates needed to sign off A – I

A – Dig Safe- Call 811 to obtain number and date (3 days' notice)-
signature not required.

B – Chief Jon True 603-918-1615-for any fuel storage tanks in and above ground-
disconnect inspection

C – Electrical service disconnect 603-777-5510. Unitil will email the Building
Inspector upon completion of disconnect.

D – Kathleen Felch 603-772-5423x3- Town Liens or attachments

E - Asbestos Management NH Department of Environmental
Service 603-271-1373 (stephen.cullinane@des.nh.gov)

F – Asbestos abatement contractor. See site below.

www.des.nh.gov/organization/divisions/air/cb/ceps/ams/index.htm

G – For underground fuel storage tanks call DES 603-271-2986

All other fuel storage tanks removed by your demo contractor.

H – If well is to remain on the property for future use. Contractor
will secure the well connections so ground water does not seep into well
contaminating the water. A picture is acceptable sent to the Building
Inspector Norman R. Giroux 978-317-6226

I – After all signatures are acquired from A – H. The Building Inspector is the final
signature you will need to begin Demolition.

Notes:

- If your structure is on the National Registry for Historical Sites, call 978-317-6226 for additional instructions.
- Obtain trucking route from Road Manager Dave Buxton 396-4587

Date and sign Application.

(Propane and Natural Gas removal/shut off)